DAVUD NESIMOVIĆ

BACHELOR OF GAME DESIGN AND DEVELOPMENT

CONTACT +38761585853 davud01@hotmail.de Davud Nesimović 71000 Sarajevo, Bosnia and Herzegovina	PROFILE I am a 23-year-old bachelor and TA of Game Design and Development from Sarajevo, Bosnia and Herzegovina. I have student experience in every major field of game development and design, ranging from character creation, environment design and level design, all the way to sound design and cinematics, all done in Unreal Engine. Also, I have experience working in Unity where I mainly focused on VR development. As a TA of at the SSST I had the opportunity to teach students the basics of Blender and Substance Painter as well as Machinations. As part of my final thesis and now personal project, I have been working on an action-adventure video game.	
SKILLS	WORK EXPERIENCE	
Unreal Engine	Teaching Assistant	
UnityBlender	Contract Sarajevo School of Science and Technology	March 2023-June 2023
Substance PainterGaeaC++	 Held weekly labs of the subject "Fundamentals of 3D Modeling and Game Mechanics" 	
• C#		
GithubReaper		
 Machinations Adobe After Effects Game Design Documentation 	Junior VR Developer Contract Digi.ba Implemented NPCs and their behavior inside U Implemented animations for NPCs Tested for bugs	March 2023-February 2024 inity
EDUCATION		
Bachelor of Game Design and Development	QA Game Tester	
Sarajevo School of Science and	Internship Prime Time Productions	November 2022-February 2024
Technology 2020-2023 Finished every year with high honor for outstanding academic performance while also being top of class in the academic 2021-2022 year	 Rigorously tested numerous different builds of an upcoming action-adventure game Recorded videos recreating the bugs Tracked tickets in documents with appropriate severity ratings Reported and explained bugs and issues to the higher-ups 	
LANGUAGES	REFERENCES	
Bosnian	Adnan Ćuhara	
English —	adnan@primetime.co.ba	

German -